Project.GRD1400.Basic Photoshop
survival kit

project objective:

design a kit for survival. select a minimum of five tools.

construct a visual space that becomes a container for your selection of tools

final product size should read well on a letter sized page (or larger).

student dorm survival kit
bertan kaynatma. 2006

one component of this process must be an image that is (or appears to be) applied to a 3D form--another way of constructing a flat [2D] image into [3D] space and recognizing the spatial changes in how the object is perceived when viewed in time. [viewing movement, presence+absence, visual paths, planes, ergonomics].

the constructed montage/image should read as a dimensional space using elements of perspective, light and shadow, scale, positioning [image placement], overlapping, and color/value distribution, [resource> links on constructing perspective]

http://www.handprint.com/HP/WCL/tech10.html

http://www.nexusjournal.com/GA-v5n1.html

what to know:

Use digital imaging tools and applications in your art practice. Develop the conceptual content for the work, including instructions for the kit.

Your montage should read as a believable image.

[collage vs. montage.]

http://www.pagetoscreen.net/journal/more/188/

Make use of a variety of image collection processes. Some may be web resources—others may be photographs, actual objects, or even objects that have been resurfaced (for example, the clone tool). You might rely on other image or object collections--library, natural history museum, commercial and individual resources, etc

The resolution/size of the image is important in the print output. Select images accordingly.

All images should be a size that is workable for your project.

Project description:

Objects designed to function within a specified context are removed from their familiar spaces/locations and reconfigured within the framework of a new form--a container for the collection and a space for examination. The contained objects--tools for survival--are defined by the collector's parameters of space and time. The constructed container functions as a frame for the content, defining both physical space and a

dimension of time space that reads as an artifact as well as a designated space for the viewer to interpret. Instructions for use are created by the developer of the kit.

molly aubry.2006
below > cheryl corsiglia. 2006

your mission:

construct a survival toolkit, with instructions for its use

1 > define the your constructed environment

where might this constructed kit be used [designate the space]?

how would your collection be an effective collection for survival?

who would use this kit, is it singular, universal, social, cultural, designed for a specific audience, mass marketing, a selected time or space?

what is the context for the kit, the necessity of survival?

what is it that you/we would survive if we used this kit?

is it a duration work, timeless? Or does it have an expiration date?

could you designate the time/space? and the geographical location?

When might this kit be used? How would we know

2 > what distinguishes your tool kit?

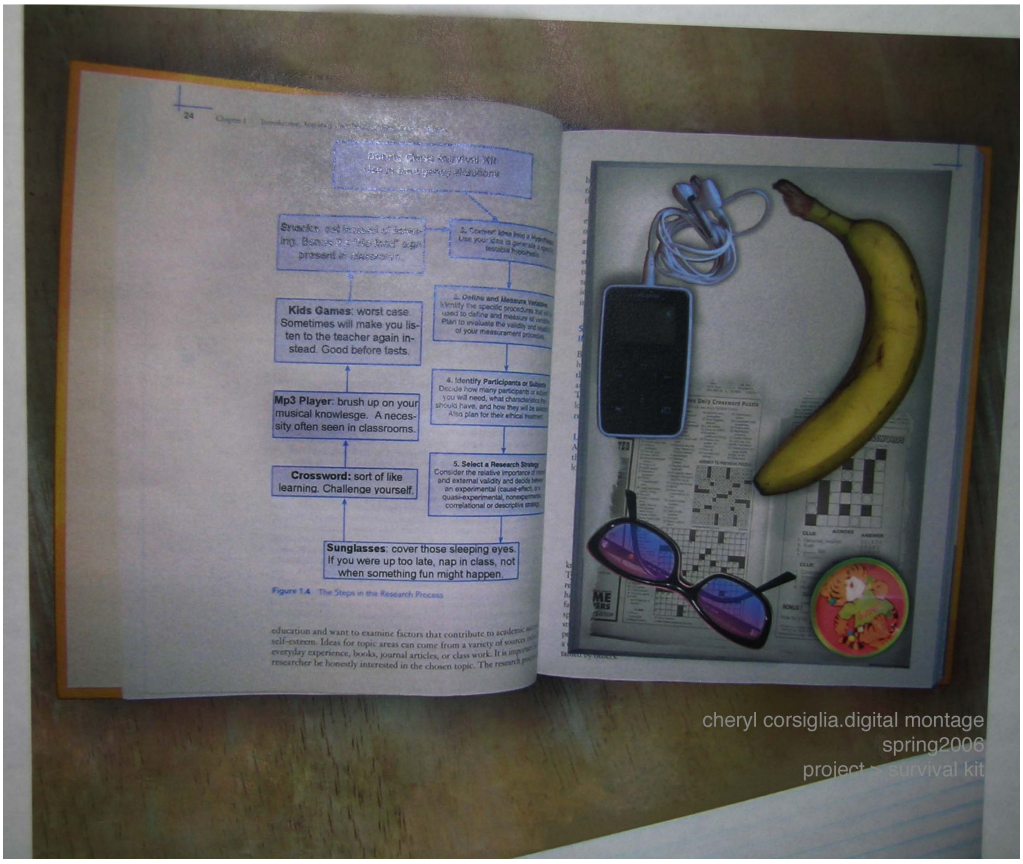
what constitutes a tool?

what makes this special, unique, original, an important collection—or is the collection not important at all?

how deep is the container for the kit? how could this be indicated visually?

are the tools permanent, indexical, archival, performative, functional

or are they transitional in some way? how should we look at them?



cheryl corsiglia. 2006

3> instructions

how would the audience [or the user of the kit] know how to use the tools?

are your instructions clear? what is the language/format? does it transition to other cultures, social spaces, handicaps, language systems?

is it necessary to have an absolutely decipherable system? could there be a coded system for the instructions? or might the tools just need to be specified as to potential uses? what would you say to inform your audience?

4>image construction

are the images articulated? are they clear, well constructed, believable?

For this project, (print media) the image resolution > 300 dpi/ppi (or higher).

(dpi/ppi indicates the dots—in digital media, pixels—that construct the image and the ratio per inch of the document)

The final version should be flattened into a single layer (Layers, Merge Visible Layers or Flatten Image), then printed (A201).

You will turn in one copy with your name/student number. (as a completion of the course requirement)
Print additional copies for yourself if you'd like.
Be sure you include the explanation or instructions for your survival kit.

All files (both source and final) should be placed in a folder WITH YOUR NAME in the PUBLIC folder in current classes.
Current classes > lising_begdigimaging>students>public

(In addition, you can use your folders in current classes or Bengal)

Other Project Necessities:

Idea sketches. Start working on the project, collect materials and make the files that you'll turn into layers and construct shadows. Use the lighting tools under Filter:Render, as well as the photo tools—burn, dodge, saturate/desaturate, or the image adjustment tools—for instance, curve tools [auto correct images], color balancing, channels. . .the tools to create the environment and the space

survival kit. dennis james. 2006

Construct within a space that gives an appearance of depth [perspective techniques].

This space serves as your container, the toolbox. You configure the depth of the space, what does this container need?

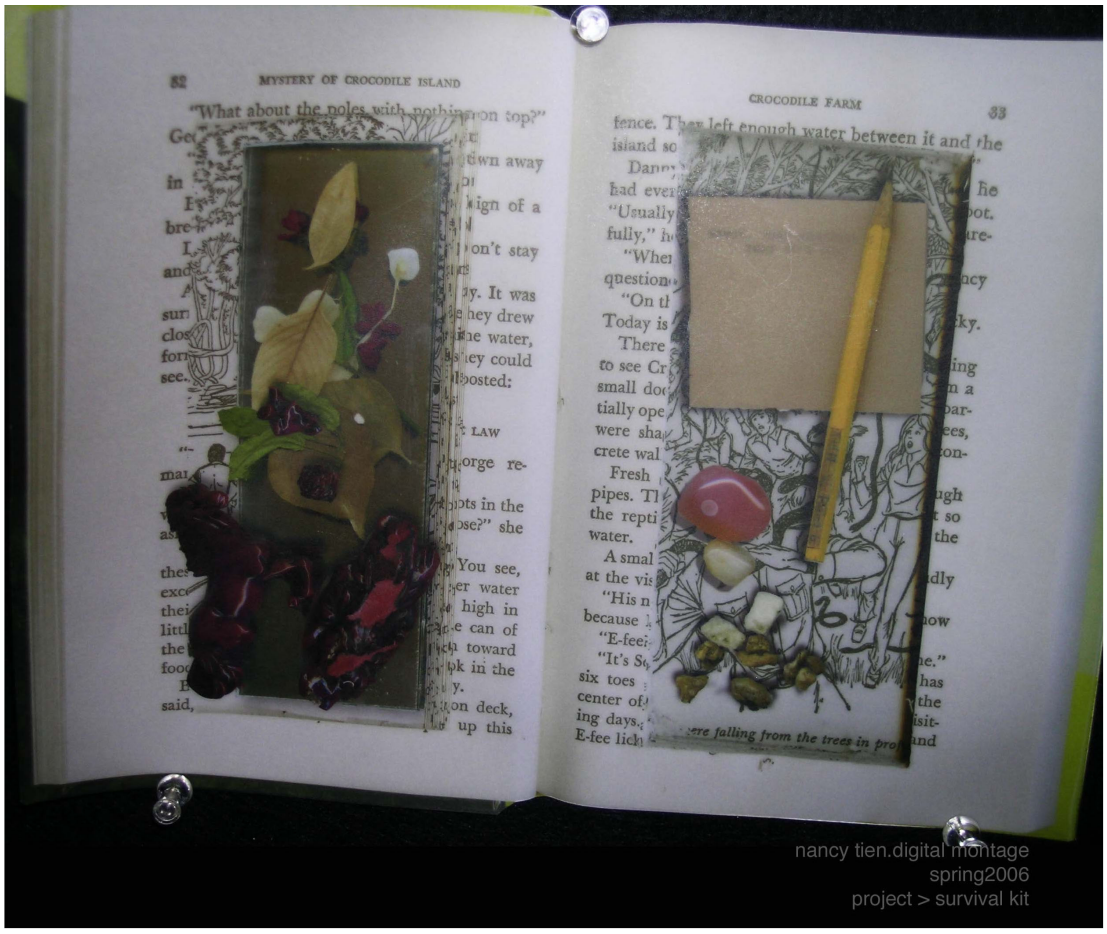
Collect images from a minimum of five tools, more if you like

terminology of the tool is what is important here—before you begin the collection

Using the lasso tool, selection tools, drawing tools, brushes, blur tool, airbrush, erasers [and others] to separate the spaces, create smooth edges.

Work with the color palettes, lighting, shadows, gradients, anything that works to make the spaces you're interested in constructing. Be aware of compositional elements and the directional paths. The idea is for this to have as believable an appearance as possible, which means there should be consistency in all areas. Use the tutorials to work through problems/exercises.

Have some fun with this project. Learn the photoshop tools [masking, layers, selection/lasso, color balance, constructed spaces, clone, healing brush, find what applies and use it]



top > nancy tien.2006
left > stephanie gomez.2006
above > lisa hupf.2006